US Youth Soccer A Proud Member of US soccer

APPLICATION TO HOST A TOURNAMENT OR GAMES

Name of Tournament or Games: 7th Annual Chesapeake Challenge Cup

Hosting Organization: Chesapeake United Soccer Club

Website: www.Chesapeakeunited.org

Designate Official of Hosting Organization: Meredith Holl

Title: Acting Presient

Address: PO Box 15524 , Chesapeake VA 23328

Telephone: 757-818-1592 (H) 757-271-8619 (W) Email: meredithholi@yahoo.com

State Association or Affiliate: Virginia Youth Soccer Association

Location of Tournament or Games: Centerville Athletic Park, Chesapeake VA

Date(s) of Tournament or Games: 11/19/2016 - 11/20/2016 Team Entry Deadline: 11/6/2016

Estimated Number of Teams: 70

Address of Field (Tournament Headquarters): Centerfield Athletic Complex 1857 Centerville Turnpike, Chesapeake VA 23322

Tournament or Games Director or Contact Person: Sean Holi

Address: 115 McCoy Lane , Moyock NC 27958

Telephone: 757-818-1591 (H) 757-496-3633 (W) (FAX) Email: coachsean08@yahoo.com

Age Groups Accepted	Type(s) of Team Accepted	Gender	Roster Size	# Guest Players Allowed	Length of Games	Ball Size	Awards	Min # of Games	Entry Fee	Bond
U09	<u> </u>	FM	14	4	50	4	1/2	3	350	DOME
U10	J	FM	14	4	50	4	1/2	3	350	
U118	J	FM	14	4	60	4	1/2	3	450	-
U128	J	FM	14	5	60	5	1/2	3	450	
U13	J	FM	18	5	60	5	1/2	3	500	
U14	J	FM	18	5	60	5	1/2	3	500	
U15	J	FM	18	5	70	5	1/2	3	500	
U16	J	FΜ	22	5	80	5	1/2	3	550	
U17	J	FM	22	5	80	5	1/2	3	550	
U18	J	FM	22	5	80	5	1/2	3	550	
U19	J	FM	22	5	80	5	1/2	3	550	

Teams will be invited from: All US Youth Soccer State Associations,

**Foreign Teams/State Associations/Affiliates/Other US Society Nembers:

Designate Official of Hosting Organization:

4.10.201Ce

APPROVAL

(For Official Use Only)

STATE **ASSOCIATION** VIRGINIA YOUTH SOCCER ASSOC.

OR AFFILIATE

Title: Executing Director

In consideration of permission being granted to Chesapeake United Soccer Club, to hold a tournament or games at Centerville Athletic Park, Chesapeake VA, on the dates of 11/19/2016 through 11/20/2016, we agree to the following conditions:

- 1. **ABIDE BY RULES**: We shall abide by all statements made in our approved US Youth Soccer Application to Host A Tournament or Games, in our tournament invitation, in our tournament rules, in the US Youth Soccer Travel and Tournament Policy and in this US Youth Soccer Tournament or Games Hosting Agreement. We agree that all decisions regarding acceptance of teams into a tournament shall be fairly and impartially made and shall not be based upon race, creed, color or national origin.
- 2. **INVITATIONS**: The tournament or games approval form shall accompany all tournament or games invitations distributed us.
- 3. **PROCURING LIABILITY INSURANCE:** We have procured liability insurance coverage for the tournament or games with limits of not less than \$1,000,000/\$2,000,000 which names the State Association or Affiliate with which the Hosting Organization is a member, US Youth Soccer and their officers and directors as additional insureds. A copy of the certificate of insurance is attached issued by **[Bollinger/VYSA]**.
- 4. **REQUIRING MEDICAL AUTHORIZATIONS**: We shall require all teams participating in the tournament or games to provide medical authorizations for each player in a form adequate for use at the site of the tournament or games. These authorizations shall be presented to the Hosting Organization at registration and kept at the field available for use by the team.
- 5. ADVANCE PUBLICATION OF RULES: We agree that our tournament or games rules shall be included with the invitation sent to each team and shall, again, be published to all teams accepted prior to the start of the tournament/games.
- 6. CREDENTIALS CHECKS: We agree that we shall conduct credentials checks [at registration] to ensure that all players are registered with US Youth Soccer or US Soccer, properly rostered with their team, and participating in accordance with representations set forth on the US Youth Soccer Application to Host a Tournament or Games.
- 7. **USE OF US SOCCER REGISTERED REFEREES**: We agree that we shall, in accordance with US Soccer Bylaw 532, use for all games only US Soccer registered referees who are in good standing (unless US Soccer has granted a waiver to allow the use of authorized referees from another country), and shall use a one- or 3-referee system. We intend to use a 3-referee system for the following age groups: [**U11 and up**]. There will be an adequate number of US Soccer registered referees available in the area during the tournament or game dates to cover the scheduled games. We have selected the following assignor to assign referees for the tournament or games (**NOTE**: **Effective**, **September 1**, **2001**, **ONLY US Soccer certified assignors may be used.):**

Karen Arnold

8. USE OF FIELD MARSHALS - FIELD INSPECTION: We agree that during the tournament or games each game field will have a field marshal assigned to it at all times; that the field marshal will be readily available and identifiable; that prior to the commencement of every game the field marshal will inspect the field to be sure that it is free from objects or conditions that may cause injury. If any condition exists which cannot be immediately corrected, it shall be brought to the attention of the referee and the tournament /games director. The Director of Field Marshals is:

Meredith Holl

- 9. **USE OF SPECTATOR LINES**: We agree to take appropriate steps including, where feasible, the use of spectator lines on each field to keep the spectators off the touch line.
- 10. **PROVISION OF ADEQUATE TOURNAMENT COMMUNICATION:** We agree to provide adequate communication by means of **[Cell Phones/2Way Radio]** between the game fields and the tournament/games headquarters. The Tournament Communications Director is:

Meredith Holl

- 11. AVAILABILITY OF POLICE AND RESCUE SERVICE: We have notified the local police, ambulance, and emergency rescue services of the date of the tournament or games and the times and fields which will be used for games, and have been advised by them that they will be available to render assistance if needed.
- 12. **TOURNAMENT OR GAME RULES? BEHAVIOR**: We agree that our tournament or game rules contain provisions ensuring that the behavior of teams, players, coaches, and spectators is appropriately controlled, including specific provisions that?
 - a. spell out the disciplinary measures to be imposed for the issuance of red and yellow cards or other improper conduct;
 - b. Indicate what procedures will be followed regarding protests and appeals;
 - Indicate that all disciplinary measures imposed by hosting organizations shall be limited to placing restrictions upon an individual's group participation in the tournament/games;
 - d. record the issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches, and supporters and also report them immediately to the home State Association and the home club/league of the team; and
 - e. state that the home State Association or Affiliate and the home club or league shall, except in the case of referee assault or abuse, have the responsibility for imposing, should circumstances warrant, additional penalties within their respective jurisdictions with regard to any matters arising from the tournament or games.
- 13. **TOURNAMENT CANCELLATION:** We agree that our tournament or game rules shall state what refunds, if any, shall be made to participating teams if all or a portion of the tournament or games is cancelled by the hosting organization for any reason.
- 14. POST TOURNAMENT OR GAMES REPORT: We agree that we shall file a Post Tournament or Games Report with the State Association or Affiliate granting us permission to host this tournament or games within 30 days after the conclusion of the tournament or games. We understand that failure to file the report shall preclude the tournament/games host from receiving approval for any tournament/games for the following seasonal years until the report is filed. The Post Tournament or Games Report shall include the following information:
 - a. the number of teams participating in each age group (boys and girls);

- b. If a champion is determined, the name of the champion for each group;
- c. the number of teams from each State Association, Affiliate, other Organization Member, or foreign country;
- d. If "Sportsmanship Awards" are given, the criteria for the award and to whom awards were given;
- e, the number of fields used for the tournament/games;
- f. the name of the sponsor, if any; and
- g. the names and teams of all players issued red and yellow cards, and details of any other matters involving the improper or unsportsmanlike conduct of a team, its players, coaches or supporters. NOTE: Any incident of referee assault or referee abuse by a player, coach, manager, club official, or game official, or other incidents of a serious nature, must be reported to the alleged offender?s club or league and home State Association, Affiliate, or other Organization Member immediately, but in no event later than 48 hours after an incident of referee assault or abuse.

Signature:	Date: 9.6°10
Hosting Organization President or Chief Office	
Signature: FVVV OV F)	Date:

Tournament or Games Director

Hosting Organization
Chesapeake United Soccer Club
P.O Box 15524
chesapeake, VA 23328

E-mail:

Telephone: 757-271-8619

Fax:

Tournament or Games Headquarters Centerfield Athletic Complex 1857 Centerville Turnpike Chesapeake, VA 23322

E-mail: Telephone:

Fax:



TEAM TYPES FORM

District ODP.

The Virginia Youth Soccer Association, Inc. (VYSA) has chosen to use only one of the team types recommended in the US Youth Soccer Travel and Tournament Policy Manual. VYSA uses US Youth Soccer Team Type J, and the VYSA team types listed below.

When completing an Application to Host a Tournament or Games, put J in the accepted team types box on the application form and check the appropriate type(s) of teams below that are eligible to play.

When completing an Application to Travel, put J in the Type of Team box on the application form and check the team type below that best matches your team.

7th Annual Chesapeake Challenge Cup

\ <u></u>	NAME OF TEAM TRAVELING TO TOURNAMENT OR FRIENDLY GAMES
	LUB TEAM — A travel or competitive team composed of players who are listed on the team's VYSA eague roster.
_	LUB TEAM WITH GUEST PLAYERS — A travel or competitive team composed of players who are listed on the team's VYSA league roster plus
<u> </u>	Number of guest players that can be either Club or Recreational players. Recreational players must be allowed as club guest players.
_ v	EAGUE SELECT TEAM – The official "Select Team" of a league whose players are chosen on a league-vide basis from club teams. (NOTE: A VYSA League Select Team roster must be approved by the 'YSA State or Regional Registrar for each tournament.
_	ECREATIONAL TEAM — A team that participates I a recreational, house, or intramural program for a lub, league or association
	ECREATIONAL TEAM WITH GUEST PLAYERS — A team that participates in a recreational, house or ntramural program for a club, league or association plus
_	5 Number of guest players that can only be Recreational players.
-	ECREATIONAL ALL-STAR TEAM — A team composed of players selected from more than one team hat participates in a recreational, house, or intramural program for a club, league, or association.
_	TATE SELECT TEAM – The official "Select Team" of a State Association whose players are chosen on a tatewide basis. In VYSA, these are the State Olympic Development Teams (ODP) which includes

CHESAPEAKE UNITED SOCCER CLUB Chesapeake Challenge Cup November 19 – 20, 2015

TOURNAMENT RULES

TOURNAMENT HEADQUARTERS

Tournament Headquarters will be located at Centerville Soccer Complex, Chesapeake, VA
Tournament Director: Sean Holl: 757-818-1591, Tournamentdirector@chesapeakeunited.org

REGISTRATION

Registration will occur Friday, November 18, 201 6between the hours of 5:00 and 8:00 p.m. at Dicks Sporting Goods, 1501 Sentinel Dr. Chesapeake, VA. 23320 Teams unable to check-in on Friday may do so at the match site on Saturday morning 1 hour before the teams scheduled match. Notify the tournament director if you can not check in on Friday. Check-in on Saturday will occur at the Site Coordinator tent at 1st match location.

Returned Checks

A returned check will not be deposited. The check amount plus a \$35.00 fee must be received within 7 days or the team will be disqualified from the tournament.

Team Check-in/Registration Requirements

- Original 2016/2017 Player Passes
- Two Copies of Official Roster
- Guest Players identified: Written on front or back of copies of rosters
- Player Passes for Guest Players
- Individual Player Medical Release Forms

The 2016 Chesapeake Challenge Cup will be played in accordance with FIFA Laws of the Game. Except as modified.

REGION 1

Region 1 has established the following policy concerning permission to travel when attending US Youth Soccer sanctioned tournaments in Region 1. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region 1 teams to travel to tournaments within Region 1.

The new policy states that any US Youth Soccer State Association teams within Region 1 that is accepted into a tournament in Region 1 do not need permission to travel papers. Permission to travel is not required in friendly games within Region 1.

National State Associations in Region 1

Connecticut Jr. Soccer Association
Delaware Youth Soccer Association
Eastern New York Youth Soccer Association
Eastern Pennsylvania Youth Soccer Association

Soccer Maine Maryland Youth Soccer Association Massachusetts Youth Soccer Association New Hampshire Soccer Association

Unrestricted Tournament

Teams that are members of organizations of the United States Soccer Federation but not members of US Youth Soccer (such as AYSO, SAY, US Club Soccer or Super Y Leagues) DO NOT have to have a US YOUTH SOCCER Application to Travel form (although that team's organization may require that the team have permission). An approved team roster does need to be provided to tournament officials along with current player passes from its organization.

- **A.** Any guest player from one state playing with another state must complete an interstate permission form even if they are from Region 1.
- B. The tournament offers boys and girls divisions for:
 - Travel Classic, All-Star (Advanced), and Recreational Divisions

TEAM TYPES

Recreation:

A team that plays only in the recreation division of their league and has guest players from other recreational teams.

All-Star/Advanced:

All advanced teams or any team with a guest player on the recreational team roster that does not play recreational soccer.

Classic Travel:

Teams that play in second travel divisions of the clubs.

TEAM ELLIGIBILTY, PARTICIPATION AND GUEST PLAYERS

C. The competition is open to all accepted teams, based on rosters for the soccer year 2016-2017 with these age divisions.

vicii chese age aivisions.	U-14 Players born 2003		
U-9 Players born 2008	U-15 Players born 2002		
U-10 Players born 2007	U-16 Players born 2001		
U-11 Players born 2006	U-17 Players born 2000		
U-12 Players born 2005	U-18 Players born 1999		
U-13 Players born 2004	U-19/20 8/1/1997-12/31/1998		

- D. Each team must be in good standing with their state association and be registered with a league affiliated with the United States Soccer Federation or its national equivalent.
- E. The number of players per team on the playing field, Maximum roster and guest player rules:

Completion Age	Number of players on field	Maximum Roster	Guest Player Allowances
U-9 competition	6	14	4
U-10 competition	6	14	4
U-11 competition	8	14	4
U-12 competition	8	14	5
U-13 competition	11	18	5
U-14 competition	11	18	5
U-15 competition	11	18	5
U-16 competition	11	22*	5
U-17 Competition	11	22*	5
U-18 Competition	11	22*	5

^{*}Match Day roster and Number of Players allowed in uniform for each match may not exceed 18.

- F. NO player may play for more than one team during the tournament.
- G. Irregularities in player eligibility or misinformation on tournament documents may cause dismissal of players or entire teams from the tournament.
- H. Tournament director reserves the right to place teams in the division they deem appropriate based on history, age groups, competitive level, division structure, etc.

TEAM WITHDRAWL POLICY

All teams that withdraw must be done in writing via an email to the tournament director. Teams that withdraw prior to the registration deadline will receive the full amount back minus a \$10 processing fee. Once team is accepted, the application is non-refundable.

FORMAT

Teams are guaranteed a minimum of three games with all finals played on Sunday. A maximum of two matches will be played each day.

LENGTH OF GAMES

AGE GROUP	GAME TIME	HALVES	HALF TIME
U-9 U-10	50 minute games	Two 25 minute halves	5 minutes between halves
U-11 U-14	60 minute games	Two 30 minute halves	5 minutes between halves
U-15	70 minute games	Two 35 minute halves	5 minutes between halves
U-16 U-19	8o minute games	Two 40 minute halves	5 minutes between halves

In all cases the break between halves will be no more than 5 minutes. No injury time will be allowed. The matches will start on time. The referee is the official time keeper of the match. See provided match schedules for actual start times of each match.

START OF PLAY

A team which cannot field its minimum number of players, as indicated in the table below, will forfeit the match 10 minutes past the scheduled time of start. The team forfeiting the match shall be declared the loss by a score of 3 goals to 0.

AGE GROUP	PLAYERS ON THE FIELD	MINIMUM TO START
U-9	6	5
U-10	7	6
U-11 U-12	8	6
U-13 U-19	11	7

Tournament officials reserve the right to verify rosters and player passes.

TEAM GROUPINGS

Twelve Teams: Three matches will be guaranteed. Teams will be divided into four groups with three teams playing two games within its group. After these matches, teams in each group will be ranked (first, second, third) according to tournament standings and tie breakers. Semi-final matches will be played between group winners. Semi-final winners will advance to the championship match. Second and third place teams from each group will play their third and final match against equally ranked teams from other groups.

Ten Teams: Three matches are guaranteed. Sets of ten teams are organized in three groups, one with four teams and the other two with three teams each. The four team division will play three round robin games and the three teams will play two round robin games. After these games, the teams will be ranked according to tournament standings and tie-breakers. The first two place teams will play in a semi-final with the winner playing the first place team from the four team group in the championship match. The second and third place teams from each group will play each other for their third game.

Nine Teams: Three matches are guaranteed. Teams will be divided into three groups of three teams each with each team playing the others in its group. After these matches, teams in each group will be ranked according to tournament standing and tie-breakers. The three first place winners plus a wild card team will play semi-final matches with the winners playing in the championship match. The other second place team will play each other with the winner playing the third place team from the wild card group. The other two third place teams will play each other for their third game.

Eight Teams: Three matches are guaranteed. Eight team groups are divided into two four team brackets. The teams play round robin format within the group with the winner from each group playing in the championship match.

Seven Teams: Three matches are guaranteed. Seven team groups are divided into a four team bracket and a three team bracket. The four team bracket will play round robin format within the group. Teams will be ranked according to tournament standings and tie brackets with first place team meeting in the championship match. The three team bracket will play a round robin format with the other teams in the group. First place will be determined by tournament standings and tie-breakers, and will meet the first place team of the four team bracket in the championship match.

Six Teams: Three matches are guaranteed. Six team groups are set up in two three team brackets with each team playing the other in its group. Teams will be ranked according to tournament standing and tie breakers. First place teams from each group will play second place teams from the opposite group in semi-finals with the winners playing in the championship match. The third place teams play each other for their games.

Five Teams: Three matches are guaranteed. Five teams will play a round robin format with the other teams in the group. First and second place will be determined by tournament standings and tie breakers. No championship match will be played.

Four Teams: Three matches are guaranteed. Four teams will play round robin format within the group. Teams will be ranked according to tournament standings and tie breakers with first and second place teams meeting in the championship match.

The Tournament Director has the right to change team groupings as needed.

TOURNAMENT STANDINGS AND TIE BREAKERS

Division standing will decided by the following point system:

WIN 3 POINTS
TIE 1 POINT
LOSS 0 POINTS
FORFEIT -3 POINTS

A forfeit can be awarded if a team in not present and prepared to play within 10 minutes after the scheduled start time. A forfeit will be awarded + 3 for the winner and -3 for the forfeiting team. Forfeits may be awarded only by the scheduled referee. In the case of an illegal player, a forfeit may be awarded by the tournament director.

Division standings will be based upon total points after preliminary matches. Total point ties within the division will be broken using the following tie breaker steps:

- HEAD TO HEAD (ONLY IN A TWO WAY TIE)
- 2. FEWEST NUMBER OF GOALS ALLOWED
- 3. MOST GOALS SCORED UP TO THREE (3) PER GAME
- 4. IF TEAMS ARE STILL TIED AFTER STEPS 1-3, BOTH TEAMS WILL PROCEDE TO AN AVAILABLE FIELD AT A TIME GIVEN BY THE TOURNAMNET DIRECTOR. THE TEAMS WILL TAKE PENALTY KICKS IN ACCORDANCE WITH FIFA TIE BREAKING RULES.

Note: Once the above criteria are used to determine the tie breaker, teams must continue to the next criteria and may not revert back.

TOURNAMENT OVERTIME

All preliminary matches will remain a tie if tied at the end of regulation. In semi-final and final matches, if the score is tied at the end of regulation, the following actions will take place:

- Two five minute overtime periods will be played, changing ends after a one minute break. Both periods will be fully played, NO sudden death.
- If the game is still tied after two overtime periods, the tie will be broken by kicks at the mark in accordance with FIFA tie breaker rules.

Only players on the field at the end of the second overtime period will be allowed to participate in the tie breaker kicks at the mark.

Goalkeepers may not be changed during the tie breaker kicking phase except for injury, in which case the opposing team may also elect to change goalkeepers. The substitute keeper must come from a player on the field at the end of the second overtime period.

Team credentials which include: player passes and tournament rosters must be revealed at the site prior to all semi-final and championship games. Any teams with illegal players will be given a forfeit.

SUBSTITUTIONS

Tournament playing rules when foreign team participates

If a National Team, 16 years and older, is participating in an age division, a limit of only 6 substitutions is permitted (No reentry)

Tournament playing rules without any foreign teams participating

In all other age divisions and when no national teams are participating, 'unlimited substitutions' may be used for all games.

Unlimited substitutions will be made with the referee's permission:

- After a goal has been made
- At the beginning of the second half of play or prior to the beginning of an overtime period
- At a goal kick by either team
- At a throw-in by the team in possession

Limited substitutions will be made with the referee's permission:

In case of stoppage of play for an injury

Under no circumstances may substitutions be made on corner kicks or after the game has ended in a tie and FIFA kicks at the mark will determine a winner.

HOME TEAM

Team listed first is the designated home team and must change jerseys when the referee determines a conflict exists.

PLAYER EQUIPMENT

- Shoes must meet FIFA specifications.
- Shin quards are mandatory.
- Numbers on team shirts are required. The shirt number of each player must be the same as the player's shirt number on the daily match report and the official team roster. If the numbers are not the same, the referee is not to allow the player to take part in the match until the numbers are the same.
- No hard casts are permitted. Soft casts are permitted with the permission of the referee. A physician may render an opinion, but the ultimate authority is with the referee.

BALL SIZES

AGE GROUP	BALL SIZE	
Age groups U-12 and younger	4	
Age groups U-13 and older	5	

HEADING RULE AT AGE GROUP DIVISIONS U11 AND YOUNGER

Whenever the ball strikes a player in the head, play is stopped. The proper restart depends upon whether the player deliberately played the ball with his or her head. If deliberate, the proper restart is an indirect free kick to the opposing team. If this occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If the play by the head is deemed in advertent, then the proper restart is a dropped ball.

PROTESTS AND DISPUTES

NO PROTESTS WILL BE ALLOWED. DISPUTES of non-referee decisions will be handled by the tournament committee quickly and will due process. Decisions rendered by the committee are not appealable.

WARNINGS AND EJECTIONS

If a players is ejected from a match- shown a red card by the referee- that player must exit the area where the tournament matches are being played (accompanied by an adult if under the age of 16). The player must sit out the remainder of the match and his team's next tournament match. No substitution may be made for the ejected player during the match in which the red card was issued.

A yellow card displayed by the referee indicates a warning. Two yellow cards to the same player in the same match will result in immediate ejection from that match. Coaches in receipt of a red or two yellow cards in the same match are subject to the same penalties as outline above for players. Any player or coach ejected from a match will not be allowed in the vicinity of the field for the remainder of that match and for the teams' next match.

Coaches are responsible for the conduct of the players, parents and guests on their sideline. No team or club official may enter the field of play regardless of the circumstances unless that person has been given permission to enter from the referee.

Because of the seriousness of such instances, red cards issued after the end of regulation play or as a result of physical assault are subject to review by the tournament rules committee and more strenuous penalties, which are not subject to appeal, may be employed.

A record of all yellow and red cards issued during the tournament will be forwarded to VYSA and application state association upon completion of the event.

COACH AND PLAYER CONDUCT

Coaches and players will share the same side of the field. All spectators will take up position on the opposite side of the field during the time that the match is in progress. All personnel must remain between the 18 yard lines (No one between the goal line and the 18 yard lines on both ends/sides of the field). No coaches or spectators are allowed behind the goal line.

AWARDS

Team awards will be presented to champions and finalists for all levels of competition in each age group.

FNTRY FEES

ENTRY FEED		
U9-U10	\$350	
U11 – U12	\$450	
U13-U15	\$500	
U16 - U19	\$550	

FIELDS

All fields will be located in Chesapeake, Virginia at Centerville Athletic Complex and additional Chesapeake field sites as needed. Additional field sites will be opened based on the number of applications and will be announced once all teams have applied. These sites are dynamic and will not be assigned until fields are confirmed. All hotels are located approximately 10-25 minutes from most fields.

Inclement Weather

Regardless of weather conditions, coaches and their teams must appear at the respective field site, ready to play as scheduled. Failure to appear will result in forfeiture of the match. Only the Tournament Director may cancel or postpone a match. Referees may suspend a match. In the case of severe weather, in his/her discretion, Tournament Directors may cancel any and all games. In case of severe

weather that occurs after the beginning of play, the Tournament Director may reduce the length of the match and may discontinue or cancel the game. Should a match be terminated due to weather conditions after 20 minutes of play, the match will be considered official and the score at the time will stand. If a match is terminated prior to 20 minutes of play, every attempt will be made to complete the match. However, if necessary other means, determined by the Tournament committee. Referees and field managers will not consider beginning or continuing matches when a lightning storm exists. No refunds will be given in the event of cancellation.

Disclaimer

Neither the Tournament Committee, the Chesapeake United Soccer Club, or the Tournament Sponsors are responsible for any expenses incurred by any team in the event the tournament is canceled in whole or part or in the event games are discontinued or canceled due to inclement weather or adverse field conditions, nor will any refunds be made. The Tournament Committee reserves the right to decide all matters pertaining to the tournament. The judgment of the Tournament Committee is final. The Tournament Director has authority to make all decisions and these decisions will be final. All referee decisions are final and binding.

Application DEADLINE 11/01/2016